

 <p><b>Homnick Systems</b> <i>Knowledge is the solution</i></p>	<p><a href="http://Homnick.com">http://Homnick.com</a> <b>621 NW 53rd St · Suite 120 Boca Raton, Florida 33487, USA +1(561)988-0567</b></p>
--	---

# Visual Studio 2008: Windows Communication Foundation

Course 6461A: Three days; Instructor-Led

## Introduction

Elements of this syllabus are subject to change.

This three-day instructor-led course provides students with the knowledge and skills to build and configure a Windows Communication Foundation (WCF) solution.

## Audience

This course is intended for application developers who know how to build and consume Web services in .NET 2.0 and how to use the common features of the base class library. The application developers do not have to understand concepts such as advanced WS-\*, WSE, service lifecycle management, and diagnostics.

## At Course Completion

After completing this course, students will be able to:

- Build a simple WCF service and client.
- Create and configure a service as a managed application and select an appropriate hosting option.
- Expose a WCF service over different endpoints and add runtime functionality using behaviors.
- Improve debugging capabilities by examining messages and service activity.
- Define service, operation, and data contracts to meet application requirements.

- Add error handling to a WCF application.
- Address service quality issues such as performance, availability, concurrency, and instance management.
- Implement security in a WCF application.
- Protect data integrity through correct use of transactions.

[↑Top of page](#)

## Prerequisites

Before attending this course, students should have intermediate experience developing applications by using previous versions of Microsoft Visual Studio at level 200.

[↑Top of page](#)

## Course Outline

### **Module 1: Getting Started with Windows Communication Foundation**

This module explains how to build a simple WCF service and client

#### **Lessons**

- Designing an Application to be Part of a Service Oriented Architecture (SOA)
- Overview of WCF Architecture
- Using a Language-Level Interface As a Service Contract
- Implementing a Simple WCF Service in Visual Studio 2008
- Consuming a simple WCF service in Visual Studio 2008

### **Lab: Creating a Simple Service**

- Creating a Simple WCF Service

- Calling the Simple WCF Service

After completing this module, students will be able to:

- Explain how to design an application as part of a Service Oriented Architecture (SOA).
- Describe the main parts of the WCF architecture.
- Create a simple service contract for a WCF service.
- Implement a simple WCF service in Visual Studio 2008.
- Consume a simple WCF service in Visual Studio 2008.

## **Module 2: Configuring and Hosting WCF Services**

This module explains how to create and configure a WCF service as a managed application and select an appropriate hosting option

### **Lessons**

- Programmatically Configuring a Managed Application to Host a WCF Service
- Programmatically Configuring a Managed Application to Call a WCF Service
- Defining Client and Service Settings by Using File-Based Configuration
- Selecting a Hosting Option for a WCF Service
- Deploying a WCF Service

### **Lab: Configure and Host a WCF Service**

- Creating a Programmatically Configured Managed Application to Host a Service
- Calling a Service Hosted in a Managed Application by Using Programmatic Configuration
- Defining Service Settings by Using External Configuration

- Employing Different Hosting Options for a Service

After completing this module, students will be able to:

- Create a programmatically-configured managed application that hosts a WCF service.
- Call a WCF service hosted in a managed application by using programmatic configuration.
- Define WCF service settings by using external configuration.
- Select the best hosting option for a WCF service.
- Deploy a WCF service onto a remote host.

### **Module 3: Endpoints and Behaviors**

This module explains how to expose a WCF service over different endpoints and add runtime functionality using behaviors

#### **Lessons**

- Exposing WCF Services Over Different Endpoints
- Adding Behaviors to Services and Endpoints
- Interoperating with Non-WCF Web services

#### **Lab: Changing Service Endpoints and Behaviors**

- Exposing Services by Using Different Bindings
- Adding Metadata Exchange to a Service
- Creating WCF Clients and Services That Interoperate with Non-WCF Web Services

After completing this module, students will be able to:

- Expose WCF services by using different bindings.

- Add behaviors to services and endpoints.
- Create WCF clients and services that interoperate with different types of Web services.

#### **Module 4: Debugging and Diagnostics**

This module explains how to improve debugging capabilities by examining messages and service activity

##### **Lessons**

- Logging Messages
- Activity Tracing

##### **Lab: Message Logging and Activity**

- Generating Logging Information for a Service
- Enabling End-to-End Tracing for a Service

After completing this module, students will be able to:

- Log WCF messages.
- Trace WCF service activity.

#### **Module 5: Designing and Defining Contracts**

This module explains how to define service, operation, and data contracts to meet application requirements

##### **Lessons**

- Designing a Coherent and Cohesive WCF Service Interface
- Defining a Service Contract
- Defining Operations on a Service

- Defining a Data Contract

### **Lab: Contracts for Services and Data**

- Defining and Implementing a One-way Operation Contract
- Passing Complex Data with a Data Contract
- Defining and Implementing a Callback Contract

After completing this module, students will be able to:

- Design a coherent and cohesive service contract.
- Define a service contract.
- Define operations on a service.
- Define a data contract.

### **Module 6: Handling Errors**

This module explains how to add error handling to a WCF application

#### **Lessons**

- Relating .NET Exceptions to Service-level Faults
- Using Faults in a Service
- Handling Faults and Exceptions on Clients

#### **Lab: Error Handling**

- Handling Unexpected Errors in a WCF Service
- Add Fault Handling to a WCF Service and the Service Contract

After completing this module, students will be able to:

- Explain how .NET exceptions relate to service-level faults.
- Define fault information in a service contract.
- Handle service exceptions on clients.

## **Module 7: Improving WCF Service Quality**

This module explains how to address service quality issues such as performance, availability, concurrency and instance management

### **Lessons**

- Managing WCF Service Instances
- Managing Concurrency Issues
- Improving WCF Service Performance

### **Lab: Improving WCF Service Quality**

- Managing WCF Service Instances
- Managing Concurrency Issues
- Throttling Access to a WCF Service
- Passing Bulk Data Between WCF Client and Service

After completing this module, students will be able to:

- Manage WCF service instances.
- Manage concurrency issues.
- Improve WCF service performance.

## **Module 8: Implementing WCF Security**

This module explains how to implement security in a WCF application

## **Lessons**

- Overview of Security in WCF
- Applying Overall Security Requirements to a Binding
- Specifying Required Client and Service Credentials
- Working With Security Information

## **Lab: Implementing WCF Security**

- Applying Security for Internal Network Communication
- Applying Security for Internet Communication

After completing this module, students will be able to:

- Explain the process for implementing security in WCF.
- Apply overall security requirements to a binding.
- Specify required client and service credentials.
- Work with security information.

## **Module 9: Implementing Transactions**

This module explains how to protect data integrity through correct use of transactions

## **Lessons**

- Overview of Transactions in a Service-Oriented Application
- Creating Transactional Service Operations
- Enabling the Flow of Transactions from Client to Service

## **Lab: Implementing Transactions for a Service**

- Control the Flow of a Transaction from Client to Service
- Force a Transaction to Start When a Service Operation Is Called

After completing this module, students will be able to:

- Explain how transactions work in a service-oriented application.
- Create transactional service operations.
- Control transaction flow from client to service.